

May 2023

Dear Rising Sixth Graders,

I hope you are excited about entering Logic School. I am looking forward to leading you on a journey through wonderful works of literature.

Your summer reading assignment is *The Voyage of the Dawn Treader* by C. S. Lewis. Attached you will find the activities that accompany the reading.

- Activity 1: Read all of the information. Then answer the three questions under "Your Turn" on notebook paper. This is due on the first day of school.
- Activity 2: Follow the instructions underneath "As you read the book." On your notebook paper, answer the question with "Your Turn." This is due on the first day of school.
- Activity 3: We will complete this on the first day of school.
- Activity 4: We will complete this on the second day of school.

You may find it helpful to read this book aloud, have a parent read it to you while you follow along, or download an audio version to listen to while you follow along.

If you have any questions, please feel free to email me. My email address is kterry@chcslongview.com.

Many blessings,

A handwritten signature in cursive script that reads "Mrs. Karol Terry".

Mrs. Karol Terry

Names: _____

ACTIVITY 1

ONE VOYAGE, MANY JOURNEYS

Everyone aboard the *Dawn Treader*, from the valiant and brave Reepicheep to the "singularly discourteous" Eustace Clarence Scrubb, has his or her own unique journey to embark upon—one that will help each of them become wiser and more noble.

Eustace and Reepicheep have a long way to go before they see eye-to-eye. Here's how they are described in the book by C.S. Lewis.

— EUSTACE CLARENCE SCRUBB —

"Eustace Clarence liked animals, especially beetles, if they were dead and pinned on a card. He liked books if they were books of information and had lots of pictures of grain elevators or of fat foreign children doing exercises in model schools. Eustace Clarence disliked his cousins the four Pevensies, Peter, Susan, Edmund and Lucy."

(Ch. 1, page 2)



— REEPICHEEP —

"But Reepicheep has an even higher hope. Everyone's eyes turned toward the Mouse. 'As high as my spirit,' it said, 'Though perhaps as small as my stature. Why should we not come to the very eastern end of the world?... I expect to find Aslan's own country. It is always from the east, across the sea, that the great Lion comes to us.'"

(Ch. 2, page 21)



YOUR TURN Use the quotes above and what you know from reading *The Voyage of the Dawn Treader* to answer these questions:

1. Do you think Eustace has much of an imagination? What about Reepicheep? Why or why not?
2. C.S. Lewis writes that Eustace had read "none of the right books." What do you think he means? How do you think this affects the way Eustace behaves toward Reepicheep? See if you can find the clues Lewis offers as to what he thinks the "right books" are.
3. Reepicheep and Eustace are opposites in many ways. How do you think these differences might lead to a clash? How might they lead to a reconciliation?

RECONCILIATION The act of restoring friendship or harmony.

SHIP SECRETS

The ship used in the movie is **BIG**. It weighs 80 tons (as much as a blue whale) and was made from 1.24 miles of Oregon planking!

THE VOYAGE

CHART THE COURSE OF THE *DAWN TREADER*
AS IT SETS SAIL FOR ADVENTURE!

As you read the book, follow the line to see the route taken by King Caspian and his crew.

1) Label the places where the *Dawn Treader* travels on the numbered lines provided.

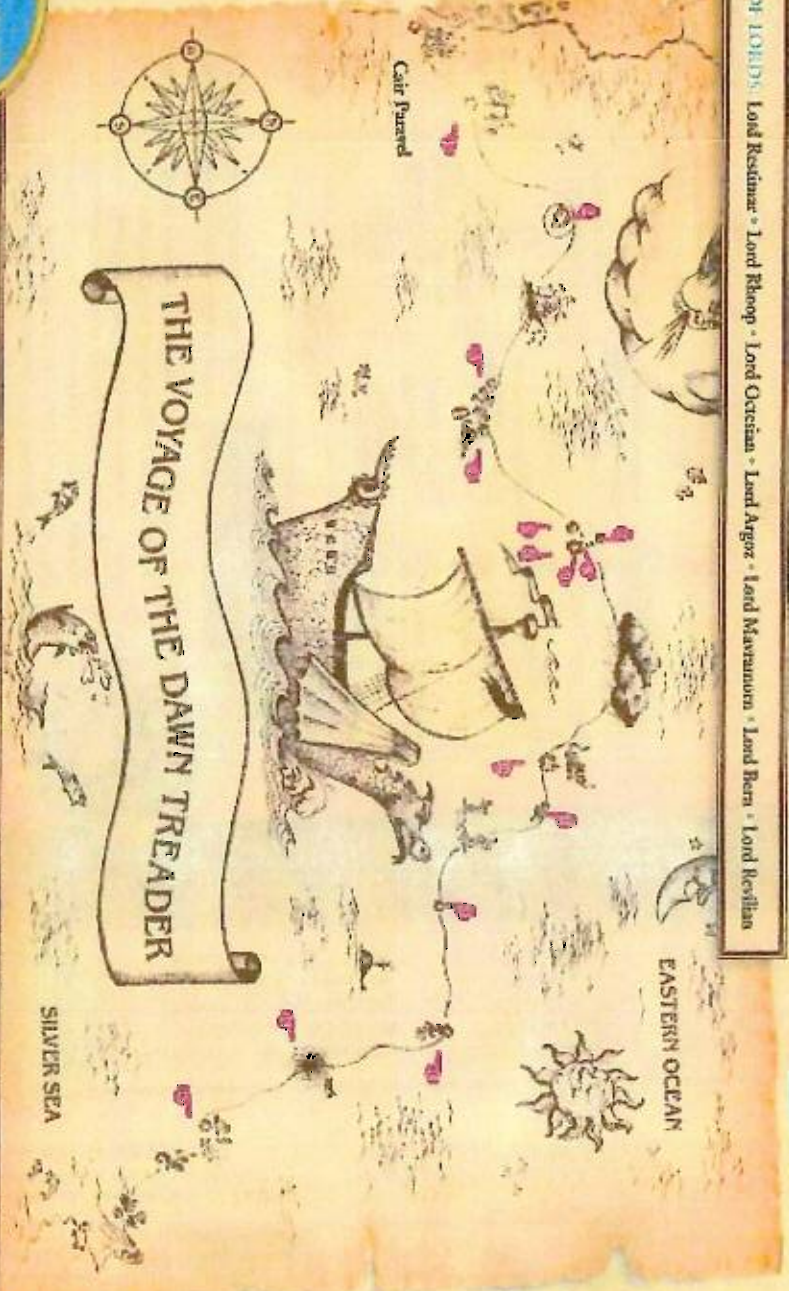
2) Write down the name(s) of the lord(s) the crew members meet or discover at these places.

Use the lists of locations and names of the seven lords to help you label your map.

NAMES OF LORDS: Lord Restimer • Lord Rheop • Lord Oxcian • Lord Argos • Lord Mavramora • Lord Beem • Lord Resilian

Name: _____

WHO SAID IT?
Then it is after the Lone
Islands that the adventure
really begins.



WHO SAID IT?
This is the island
where dreams
come true.

NAMES OF PLACES: Terebintha • Galma Lone Islands • Avra • Relmash • Barnstead • Narrothaven • Doom • Other Islands • Contian's Island • Burnt Island • Deathwater Island • Dark Island • Ramand's Island • Dragon Island • Seven Isles • Redhyven on the Isle of Beem • Mill

2

1. Place: Adama
2. Place: _____
3. Place: _____
4. Place: _____
5. Place: _____
6. Place: _____
7. Place: _____
8. Place: _____
9. Place: _____
10. Place: _____
11. Place: _____
12. Place: _____
13. Place: _____
14. Place: _____
15. Place: _____

Lord(s): _____

YOUR TURN — Why do they set sail?

What did Caspian want he would do with Aslan's approval once peace was established in Narnia?

BONUS! Imagine you are one of King Caspian's loyal crew. Choose three locations from this map. Then use the book to write creative journal entries describing what happened, who you met, and what you saw there!

3

Name _____

THE DAWN TREADER What the Dawn Treader Proclaims

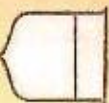
The *Dawn Treader's* sail is purple and shows two rambling lions. Rambling means "scurrying in a threatening position," and the color purple represents royalty and justice. These are elements of heraldry. Heraldry can be defined very simply as "elegant name tags." Heraldry began during the 12th century as a way to identify someone wearing a metal helmet or armor in battle. Since then it has evolved into a system of symbols used to identify families, friends, and foes. What do the heraldry symbols on the sail of the *Dawn Treader* proclaim to other ships? Why?

Use the following symbols from heraldry to design a sail for your own ship. What does your sail proclaim about you?

Helpful Hint To ensure you decide on one, choose symbols



DESIGNS



DOMINION
Authority, wisdom



MILITARY STRENGTH
Fortitude



St. Andrew's Cross
Reverence, leader



Military Beat
Honor

ELEMENTS



Barclay's Ship
Successful commander, one who has made long journeys



Hand
Justice, strength, justice



Lozenge
Honor, courtesy, noble birth



Anchor
Hope



Sun
Glory, splendor, authority



Tower
Courage, variety, wealth



Dragon
Fidelity, loyalty



Ship
A mark of honor and obligation



Lion
Power, courage, also great warrior



Horse
Resilience for duty

COLORS



Silver or White
Sincerity, justice



Purple
Royalty, justice



Maroon
Victimhood, justice in battle



Blue
Strength or loyalty



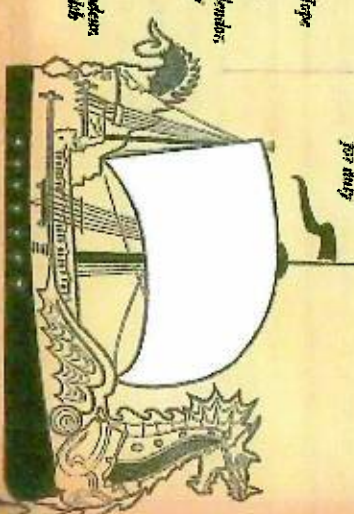
Orange
Workable ambition



Green
Hope



Red
Warrior



YOUR TURN

Read the quotes above then answer these questions on the back of this page.

1. Edmund's careful observations probably saved everyone's lives. Describe one way that using your own eyes and ears helped you make a good choice.

2. Lucy relies on Adam as a guide and teacher. Who do you rely on to give you advice?

3. C.S. Lewis feels that if Eustace had read different books, he might have been better prepared for his adventures. Describe a few things you can learn by reading different kinds of books (e.g., detective stories, fantasies, etc.).

But Edmund, who appeared to be having some trouble with his bow—at least he was bending it all at once and showed out in the sharp voice which people hardly ever disobey:

"Get back! Back from the water. All of you. At once!"

They all did and stared at him.

"Look," said Edmund, "look at the row of my boots."

"They look a bit yellow," began Eustace.

"They're gold, sob! gold!"

The leather's pulled away from it already. And they're heavy as lead." (Ch. 8, page 134)



"Child," [Adam] said, "I thank you have been eavesdropping."

"Eavesdropping?"

"You listened to what your two school-fellows were saying about you."

"Oh that I never thought that was eavesdropping, Adam. Wasn't it magic?"

"Spying on people by magic is the same as spying on them in any other way. And you have misjudged your friend. She is weak, but she loves you." (Ch. 10, page 170)



Something was crawling. Worse still, something was coming out. Edmund or Lucy or you would have recognized it at once, but Eustace had read none of the right books. The thing that came out of the cave was something he had never even imagined—a long, hard-colored snout, dull red eyes, no feathers or fur, a long thin body that tailed on the ground...and the lines of smoke were coming from its two nostrils. He never said the word *Dragon* to himself. Nor would it have made things any better if he had. (Ch. 6, page 89)



1 THE ADVENTURERS ON DEATHWATER ISLAND

2 LUCY AND THE MAGICIAN'S BOOK

3 EUSTACE ON DRAGON ISLAND

In *The Voyage of the Dawn Treader*, the adventurers make use of three ways to find their own paths: a) using their own eyes and ears; b) respecting the advice of others; and c) collecting wisdom and knowledge from books.

A MORAL COMPASS